

Code:

```
;
;      Reading the harddisk using ports!
;      +-----+ by qark
;
;
; This took me months to get working but I finally managed it.
;
; This code only works for the 286+ so you must detect for 8088's somewhere
; in your code.
;
; Technical Information on the ports:
;   Port    Read/Write  Misc
;   -----
;   1f0     r/w         data register, the bytes are written/read here
;   1f1     r           error register (look these values up yourself)
;   1f2     r/w         sector count, how many sectors to read/write
;   1f3     r/w         sector number, the actual sector wanted
;   1f4     r/w         cylinder low, cylinders is 0-1024
;   1f5     r/w         cylinder high, this makes up the rest of the 1024
;   1f6     r/w         drive/head
;                       bit 7 = 1
;                       bit 6 = 0
;                       bit 5 = 1
;                       bit 4 = 0 drive 0 select
;                           = 1 drive 1 select
;                       bit 3-0 head select bits
;   1f7     r           status register
;                       bit 7 = 1 controller is executing a command
;                       bit 6 = 1 drive is ready
;                       bit 5 = 1 write fault
;                       bit 4 = 1 seek complete
;                       bit 3 = 1 sector buffer requires servicing
;                       bit 2 = 1 disk data read corrected
;                       bit 1 = 1 index - set to 1 each revolution
;                       bit 0 = 1 previous command ended in an error
;   1f7     w           command register
;                       commands:
;                       50h format track
;                       20h read sectors with retry
;                       21h read sectors without retry
;                       22h read long with retry
;                       23h read long without retry
;                       30h write sectors with retry
;                       31h write sectors without retry
;                       32h write long with retry
;                       33h write long without retry
```

```
; Most of these should work on even non-IDE hard disks.
; This code is for reading, the code for writing is the next article.
```

```
    mov     dx,1f6h           ;Drive and head port
    mov     al,0a0h           ;Drive 0, head 0
    out     dx,al

    mov     dx,1f2h           ;Sector count port
    mov     al,1              ;Read one sector
    out     dx,al

    mov     dx,1f3h           ;Sector number port
    mov     al,1              ;Read sector one
    out     dx,al

    mov     dx,1f4h           ;Cylinder low port
    mov     al,0              ;Cylinder 0
    out     dx,al

    mov     dx,1f5h           ;Cylinder high port
    mov     al,0              ;The rest of the cylinder 0
    out     dx,al

    mov     dx,1f7h           ;Command port
    mov     al,20h            ;Read with retry.
    out     dx,al
still_going:
    in      al,dx
    test    al,8              ;This means the sector buffer requires
                               ;servicing.
    jz      still_going      ;Don't continue until the sector buffer
                               ;is ready.

    mov     cx,512/2          ;One sector /2
    mov     di,offset buffer
    mov     dx,1f0h           ;Data port - data comes in and out of here.
    rep     insw

;    -----
    mov     ax,201h           ;Read using int13h then compare buffers.
    mov     dx,80h
    mov     cx,1
    mov     bx,offset buffer2
    int     13h

    mov     cx,512
    mov     si,offset buffer
    mov     di,offset buffer2
    repe    cmpsb
    jne     failure
```

```

    mov     ah,9
    mov     dx,offset readmsg
    int     21h
    jmp     good_exit
failure:
    mov     ah,9
    mov     dx,offset failmsg
    int     21h
good_exit:
    mov     ax,4c00h           ;Exit the program
    int     21h

    readmsg db      'The buffers match.  Hard disk read using ports.$'
    failmsg db      'The buffers do not match.$'

buffer  db      512 dup ('V')
buffer2 db      512 dup ('L')

;
;      Writing to the hard disk using the ports!      by qark
;      +-----+
;
; The only differences between reading and writing using the ports is
; that 30h is sent to the command register, and instead of INSW you
; OUTSW.
;

    mov     dx,1f6h           ;Drive and head port
    mov     al,0a0h           ;Drive 0, head 0
    out     dx,al

    mov     dx,1f2h           ;Sector count port
    mov     al,1              ;Write one sector
    out     dx,al

    mov     dx,1f3h           ;Sector number port
    mov     al,1              ;Wrote to sector one
    out     dx,al

    mov     dx,1f4h           ;Cylinder low port
    mov     al,0              ;Cylinder 0
    out     dx,al

    mov     dx,1f5h           ;Cylinder high port
    mov     al,0              ;The rest of the cylinder 0
    out     dx,al

    mov     dx,1f7h           ;Command port
    mov     al,30h           ;Write with retry.
    out     dx,al

```

```

oogle:
    in        al,dx
    test     al,8           ;Wait for sector buffer ready.
    jz       oogle

    mov      cx,512/2       ;One sector /2
    mov      si,offset buffer
    mov      dx,1f0h        ;Data port - data comes in and out of here.
    rep      outsw          ;Send it.

;   -----

    mov      ax,201h        ;We'll read in sector 1 using
    mov      bx,offset buffer2 ;int13h and see if we are successful.
    mov      cx,1
    mov      dx,80h
    int      13h

    mov      cx,512
    mov      si,offset buffer
    mov      di,offset buffer2
    repe     cmpsb          ;Compare the buffers.
    jne      failure

    mov      ah,9
    mov      dx,offset write_msg
    int      21h
    jmp      w_exit
failure:
    mov      ah,9
    mov      dx,offset fail
    int      21h

w_exit:
    mov      ax,4c00h       ;Exit the program
    int      21h

    write_msg    db      'Sector one written to using the ports, OH NO! there goes
XP.$'
    fail         db      'Writing using ports failed.$'

buffer db      512 dup ('A')
buffer2 db     512 dup ('D')

```